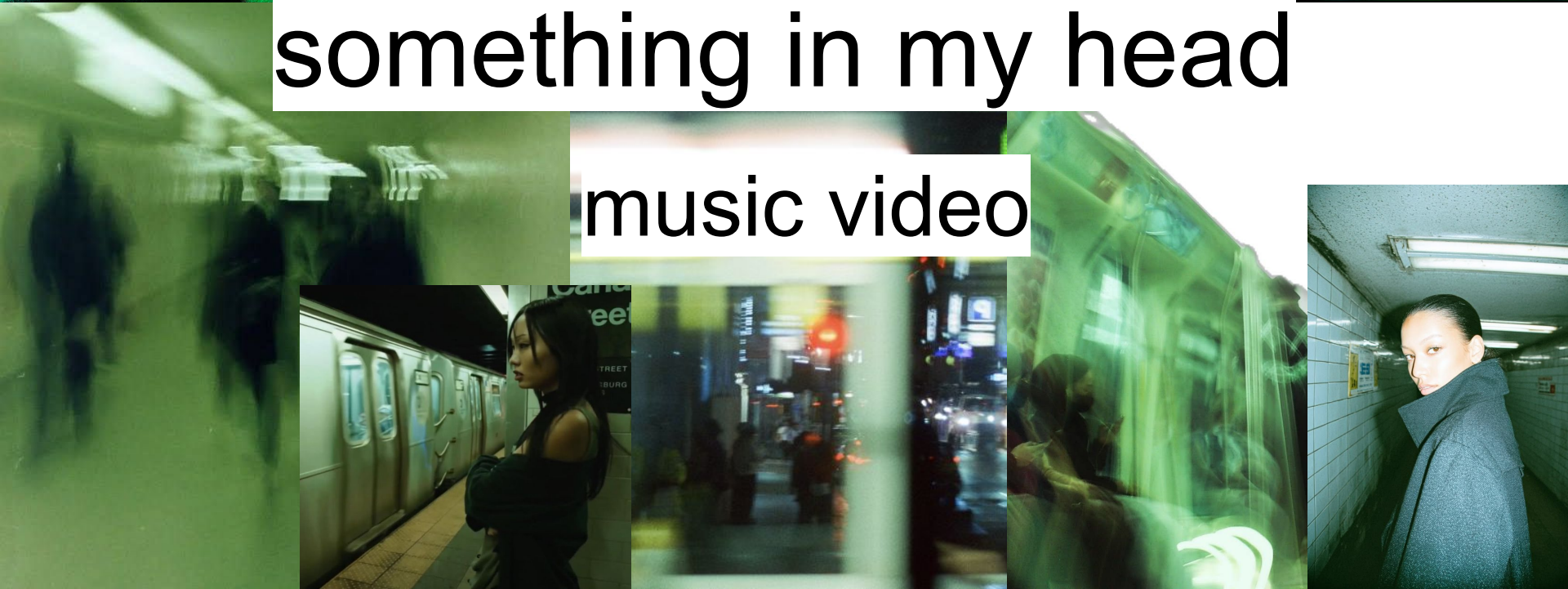


something in my head

music video



Synopsis

a 3 minute music video film exploring themes of psychosis. Set in an underground train station and dim-lit, ambient filled streets, the protagonist experiences a series of hallucinations, leaving the audience questioning reliability and reality. The protagonist is caught between fleeing from their fears and chasing them and seeing figures in the shadows that may not exist. The experience becomes a metaphor for anxiety, overthinking, and the spiralling process of constructing imagined scenarios within one's own mind.

Film Techniques/tools

Handheld, shaky camera work - chasing actor while they're running

Wong Kar Wai - **Chungking Express technique**

Wide lens - establishing shots to create ambient mood

Close-ups of protagonist face, (potentially with wide lens too sometimes)

Exploration

How can framing and montage be used to paint an unreliable narrative through the lens of the unreliable narrator?



Mood & inspo

Matrix, Blade Runner, Wong Kar Wai, 90's

dark, night-time, foggy, ambient, dim lighting



Song

Something In My Head - by Holly George

Script

Script outline and rough idea for the hallucinations and scenarios that happen

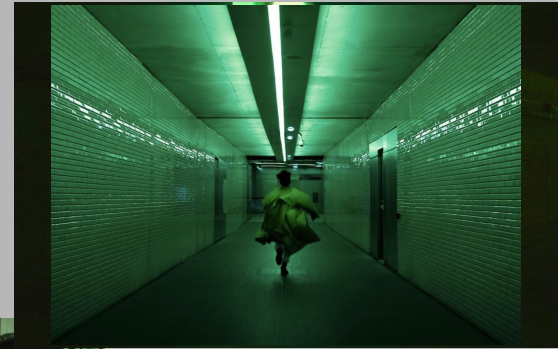
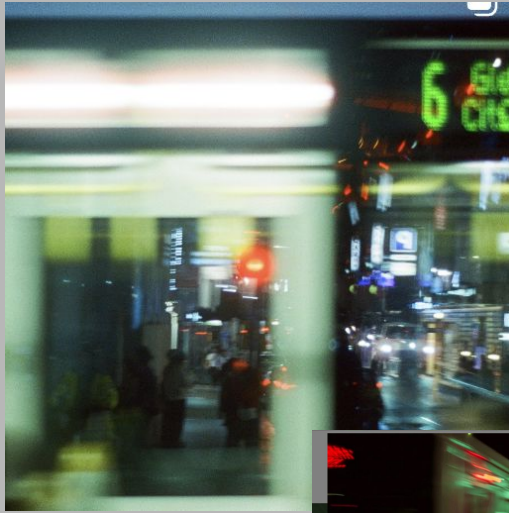
Video inspiration

Viko & Penglord - "Aquarium" <https://www.youtube.com/watch?v=7uvhmTBHieU>

Video that I edited to show shot type and pacing inspiration for music video -

<https://youtu.be/YmaownfZG54>

inspo pics





glow / haze



inspo pics



Film Inspiration

Wong Kar Wai

Chungking express, 1994



Scenarios: 1

Mood: on edge

the protagonist continues to have hallucinations, '*something is in their head*'. A series of different interactions that do or don't happen.



protagonist is running from something. cut to someone chasing them. cut to running. wide cut back to no-one chasing them.

Walking through train station believing people walking past are staring at you. cut back to protagonist looking at them. Cut back to people walking past normally, not looking at protagonist.



Scenario: 2

how do you represent psychosis on screen?

Mood: on edge

Protagonist walks past themselves, but you can't *really* tell.

Perhaps the person that is chasing them is themselves.



Black Swan, 2010

Matthew Libatique DOP

Darren Aronofsky DIR

Scenarios: 3

how do you represent psychosis on screen?

Mood: on edge

protagonist sees someone in the distance and runs to catch them. Reaches them and realises it's not the person they were chasing (?)

protagonist gets on to train. someone taps them on shoulder and starts talking to them, they start having a conversation. wide cut shows protagonist is talking to no-one.

shot



Night time
front-on flash lighting
Low-angle shot looking up



Walking through train
station